

Level No. Difficulty (1-10) Purpose

1	1	Introduce basic block movement
2	1	Introduce camera control
3	1	Add more than one block
4	2	Practice basic camera and block control
5	2	Introduce static blocks
6	3	Practice block/camera movement & static block skills
7	1	Introduce unidirectional connection
8	2	Introduce non-colliding connection idea
9	3	Introduce multiple connections to the same block
10	3	Introduce multiple connection unidirectional connections
11	3	Introduce connections to blocks with connections
12	4	Practice with connections
13	1	Introduce bidirectional connections
14	2	Practice with bidirectional connections
15	4	Introduce connection squishing
16	4	Introduce connection squishing against other blocks
17	5	Practice with bidirectional connections
18	6	Test all skills thus far
19	7	Test all skills thus far
20	8	Test all skills thus far
21	2	Introduce locked block
22	2	Practice with locked block
23	2	Introduce two locked blocks connected to one block
24	3	Introduce one locked block connected to two blocks
25	4	Practice with locked blocks
26	5	Practice with locked blocks
27	7	Test all skills thus far
28	8	Test all skills thus far